

most important is to look as pretty and as like a flower so it will attract many insects and animals to feed on. Also, a sweet tasting nectar is found inside the flower, this lures many living in to work its magic at catching them.

For the Tothamon to succeed having its dinner this is what it needs to do. First, as the bug is attracted to the nectar and is on the edge of the flower getting closer and closer, the Tothamon can instead of seeing its prey it can sense it with its yellow strips behind the pupae and it which act like nerves and has now sensed so this has approached. Soon enough, as the insect is feeding on its nectar to centre of the flowers bud opens up with a startle to the beetle. As, it is still hanging on to the nectar stopping itself from falling down the tube the flower petals start to crisp up and fold in meaning the beetle has now been pushed down the tube to something burning. Whilst, the Tothamon is still in full control the beetle reached its special blue acid lingering at the bottom which burns them slowly. After, this process the Tothamon then imports its suckers from inside the yellow walls which collects all the bugs patience and delivers it into the roots. Now that everything has happened the flower re-opens its petals and produces more nectar to its centre waiting for another meal to come along.

Although, this extraordinary organ is ruthless and mean it also has healing powers. You may think it hates all insects but actually it's a friend of caterpillars. This is because they feed on its dirt when it get dirty, but the problem is it can only sense what is falling into its trap so to prevent the caterpillar from falling and burning what it does is so the insect is sliding down its tube it can then tell what it is so ~~immediately~~ immediately drains out its acid and makes its wall sticky with nectar incasing the caterpillar to climb out softly.

In order to survive this huge but also small plant needs rich ~~moisture~~ moisture soil, lots of sunlight and patience from its prey to make